Bringing All Components Together

EDCI 627

Purdue University

A Garifuna Studies Curriculum

Hector Zapata

#### Preface

There are two reasons that I want to develop a Garifuna Studies curriculum. One, in my research, I have not found one. A class may be found within the context of Caribbean studies within higher education academies. To my knowledge a complete curriculum does not exist either in the United States nor in Honduras; the latter being a nation integral to the existence of Garifuna people for the past 221 years. The United States, specifically The Bronx, is now home to the largest Garifuna population outside of Honduras.

The Honduras Basic National Curriculum calls for middle grade students to be knowledgeable of the true history of the country and capacitated to in its transformation in a united Central America and Latin America.

To my awareness, a curriculum related to the history of Garifuna people has not been developed. More books have been written about Garifuna people than on any indigenous Caribbean people. The New York City Public Library's online search generates a list of one-hundred fifty items when using the search term "Garifuna." In the future, I would like to develop and complete this project and close what I see is a gap in the development of the resources required to influence this idea. Additionally, the Sub-Directorate General of Education for Indigenous and Afro-Honduran Peoples within the Honduran Education Secretary has a lot literature, written in Spanish, that will serve as resource for this project.

Hector Zapata

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# Initiating/Planning

## **Project Definition and Scope Development**

		Project Sc	one		
Scone: Design an	d develon online c	· · · · · · · · · · · · · · · · · · ·		s in Honduras' education	
• •	•	-	-		
-	<ul> <li>tem under the Secretary of Education organized around one or more of the following themes:</li> <li>Origin of Garifuna people before 1797</li> </ul>				
-		o Honduras in 1797	7		
	ions to Honduras				
		a people in Hondu	ras		
-	of Garifuna peopl				
-	sues facing Garifu				
Project Objective	•				
		eable of the true	history of Hondu	Iras and capacitated to in	
	-	ited Central Ame	•	•	
				within historical and	
		-		ions to create a desired future	
state.	nary social contex				
	a interconnecting	social cultural oc	ological and econy	omic systems, political and	
-	ues, and alternativ			onic systems, political and	
			tions and hohavis	vr accordiated with civic	
				or associated with civic	
	naking and with p	rinciples of the der	nocratic process,	sustainable futures, and socia	
justice.		Fair		Deer	
Good Specific	Measurable	Agreed-to	Realistic	Poor Time-Based	
Specific Elements	Wedsurdbie	Agreed-to	Rediffic	Time-based	
•	v developed for H	onduran students	to meet national (	curricular needs	
<ul> <li>Identify st</li> </ul>					
<ul> <li>Identify p</li> </ul>					
0 <b>C</b>	onstructivist?				
0 C 0 B	onstructivist? ehaviorist?				
<ul> <li>Control</li> <li>Box</li> <li>Develop s</li> </ul>	onstructivist? ehaviorist? torylines	tives and clearly or	itlined project foc	115	
<ul> <li>Control</li> <li>Boundary</li> <li>Develop of the control</li> <li>Develop of the control</li> </ul>	onstructivist? ehaviorist? torylines lear project object	tives and clearly ou	Itlined project foc	us	
<ul> <li>Co</li> <li>Bo</li> <li>Develop s</li> <li>Develop co</li> <li>Determining</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method	(flash)	Itlined project foc	us	
<ul> <li>Construction</li> <li>Develop so</li> <li>Develop construction</li> <li>Determining</li> <li>Keep lear</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to	(flash) a minimum			
<ul> <li>Culture</li> <li>Develop s</li> <li>Develop culture</li> <li>Determine</li> <li>Keep lear</li> <li>Specific</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to Measurable	(flash)	Itlined project foc Realistic	us Time-Based	
<ul> <li>Co</li> <li>Be</li> <li>Develop s</li> <li>Develop co</li> <li>Determin</li> <li>Keep lear</li> <li>Specific</li> <li>Measurable Element</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to Measurable ents	(flash) a minimum Agreed-to	Realistic	Time-Based	
<ul> <li>Co</li> <li>Develop s</li> <li>Develop s</li> <li>Determinition</li> <li>Keep lear</li> <li>Specific</li> <li>Measurable Element</li> <li>A specific</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to Measurable ents number of storylin	(flash) a minimum Agreed-to nes will be selected	Realistic	Time-Based	
<ul> <li>Colored Colored Color</li></ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to Measurable ents	(flash) a minimum Agreed-to nes will be selected	Realistic	Time-Based	
<ul> <li>Control</li> <li>Develop so</li> <li>Develop so</li> <li>Develop so</li> <li>Determinion</li> <li>Keep lear</li> <li>Specific</li> <li>Measurable Elemon</li> <li>A specific</li> <li>Objective</li> <li>Vague</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to Measurable ents number of storylin s should be execut	(flash) a minimum Agreed-to nes will be selected table within Flash	Realistic	Time-Based	
<ul> <li>Construct</li> <li>Construct</li> <li>Construct</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to <b>Measurable</b> ents number of storylin s should be execut tivism doesn't sup	(flash) a minimum Agreed-to nes will be selected table within Flash	Realistic	Time-Based	
<ul> <li>Construction</li> <li>Construction</li> <li>Construction</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to <b>Measurable</b> ents number of storylin s should be execut tivism doesn't sup	(flash) a minimum Agreed-to nes will be selected table within Flash port binary "right"	Realistic	Time-Based opment wers, typically having multiple	
<ul> <li>Construct</li> <li>Construct</li> <li>Construct</li> </ul>	onstructivist? ehaviorist? torylines lear project object e delivery method ning objectives to Measurable ents number of storylin s should be execut tivism doesn't sup s Measurable	(flash) a minimum Agreed-to nes will be selected table within Flash	Realistic	Time-Based	

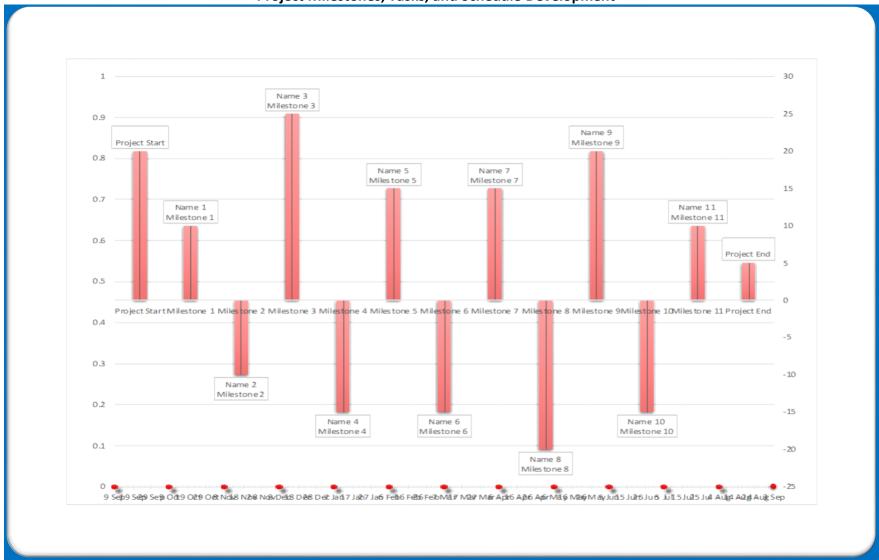
# ASSIGMENT 6 – BRINGING IT ALL TOGETHER

Specific	Measurable	Agreed-to	Realistic	Time-Based	
Realistic Element	S		· · ·		
<ul> <li>Develop a</li> </ul>	a sample learning o	objective as a pro	of-of-concept		
<ul> <li>Technolo</li> </ul>	gy already exists to	o support the pro	posed delivery metho	bd	
• There are	e subject matter ex	perts to join deve	lop a writing team.		
<ul> <li>Design te</li> </ul>	am and developme	ent team will hav	e to be created		
Specific	Measurable	Agreed-to	Realistic	Time-Based	
Time-Based Elements					
<ul> <li>Place time constraint (a clearly established deadline here)</li> </ul>					
<ul> <li>I am look</li> </ul>	ing at a year-long p	project.			

Stake	holder Involvement a	nd Expectation Identification
Name	Position	Characteristic
Hector Zapata (ID)	Project Manager / Instructional Designer	• Determine and develop project strategy, communications. Member of steering committee.
Secretaria de Educación (Sub-dirección General de Educación para Pueblos Indígenas y Afro-hondureños)	Client	• Provides teaching material to strengthen children's reading and writing in Honduras. Member of steering committee
Dr. Rony Castillo Dr. Luther Harry Castillo	Review Panel	<ul> <li>Review panel will be selected from the Garifuna community and academic scholars to determine accuracy of information and suggest changes.</li> <li>Member of steering committee.</li> </ul>
Design Team	Design Team	• Instructional design team that will conduct related analysis and produce design documents and assessment materials.
Jorge Garifuna	Development Team	• Will design interface and program software as per specifications of design team.
Unidentified person	Writing Team	<ul> <li>Will develop curriculum guide, instructional blueprint, and teacher's handbook.</li> <li>Member of steering committee.</li> <li>Ensure that materials are age-appropriate.</li> </ul>
	Steering Committee	<ul> <li>Ensure that national standards are being adhered to in the project.</li> <li>Integral to close out process</li> </ul>

	Work an	d Cost Estimation
Level 1	Level 2	Level 3
Steering Committee	1. Initiation/ Planning	<ul> <li>1.1 Create Project Charter</li> <li>1.2 Establish Project Manager</li> <li>1.3 Establish Responsibilities Matrix between Teams</li> <li>1.4 Establish Learning Object Approval Process</li> </ul>
	2. Execution	2.1 Project Kickoff Meeting
	3. Control	3.1 Learning Object Design Approval
	4. Closeout	4.1 Chosen Close-out Processes
Review Panel	1. Initiation	1.1 Develop <b>x number of</b> Topic Briefs
	2. Planning	2.1 Determine Content review process with Design Team
	3. Execution	3.1 Review & Expand <b>x number of</b> Chosen Briefs with Design Team
	4. Closeout	4.1 Develop Post-project review documents
Design Team	1. Initiation/ PM Planning	<ul> <li>1.1 Develop Project Responsibility Matrix</li> <li>1.2 Develop Requirement Document with Review</li> <li>Panel</li> <li>1.3 Determine Design Team Responsibility Matrix</li> <li>Determine Project Schedule</li> <li>1.4 Coordinate Working Group with Development</li> <li>Team</li> <li>1.5 Develop Project Definitions Document</li> <li>1.6 Coordination Meeting with Writing Team</li> <li>1.7 Determine Constraint Matrix</li> <li>1.8 Develop Project Repository</li> <li>1.9 Overall Review of Planning Phase</li> </ul>

	2.	Initiation/ Instructional Planning	Review Project Objectives Learner & Topic Analysis Submit <b>x number of</b> Topic Designs to Review Panel for Review, Revision, & Approval Closeout Review
	3.	Execution	<ul> <li>3.1 Design Learning elements for 15 Topics</li> <li>3.2 Select x number of Topic Briefs for Development</li> <li>3.3 Align Topic objectives with Project Objectives</li> <li>3.4 Align Authenticity Level</li> <li>3.5 Determine Instructional Strategies</li> <li>3.6 Send Topic Content to Writing Team (Inter-Team Connection)</li> <li>3.7 Receive Expanded Content from Writing Team</li> <li>3.8 Create Supplemental &amp; Expansion Material</li> <li>3.9 Develop Interactive Activities</li> <li>2.10 Submit 15 Topic Designs to Review Panel for Review, Revision, &amp; Approval</li> </ul>
	4.	Monitor & Control	<ul><li>4.1 Review and Revise with Writing Team</li><li>4.2 Review and Revise with Review Panel</li><li>4.3 Complete Steering Committee Approval</li></ul>
	5.	Closeout	4.4 Handoff to development team for closeout review
Development Team	1.	Project Planning	<ul><li>1.1 Develop x number of Learning Objects in Flash from 1.2 Approved Design Specifications</li><li>1.3 Determine Any Review Process with PM</li></ul>



#### **Project Milestones, Tasks, and Schedule Development**

## ASSIGMENT 6 – BRINGING IT ALL TOGETHER

	Project Milestones								
Date	Milestone	Assigned To	Position		Project Tim	neline Tip			
9/9/19	Project Start	Hector Zapata	20						
10/9/19	Research Existent Materials	Hector Zapata	10			ce the miles	tone lab	els where	you
11/8/19	Milestone 2	Name 2	-10			bositive num timeline and position the	negativ	e numbei	
12/8/19	Milestone 3	Name 3	25		position them below.				
1/7/19	Milestone 4	Name 4	-15						
2/6/19	Milestone 5	Name 5	15						
3/7/19	Milestone 6	Name 6	-15						
4/6/19	Milestone 7	Name 7	15						
5/6/19	Milestone 8	Name 8	-20						
6/5/19	Milestone 9	Name 9	20						
7/5/19	Milestone 10	Name 10	-15						
8/4/19	Milestone 11	Name 11	10						
9/3/19	Project End		5						

# Executing, Monitoring, and Controlling

	Intra/Inter-Communication Plan for Team/Stakeholders 1					
Stakeholder Group	Interest in the Project	Information to be Communicated	Method of Communicating Information	Communication Frequency		
Secretaria de Educación (Sub-dirección General de Educación para Pueblos Indígenas y Afro-hondureños)	They have a desire to have Garifuna history in their curriculum	Milestone Achievements	Email, WhatsApp, Phone, F2F	BI-weekly		
Review Panel	Adherence to national standards		Email, WhatsApp, Phone, F2F	Monthly		
Steering Committee	Adherence to national standards		Email, WhatsApp, Phone, F2F	Monthly		
Development Team	Create digital interfaces		Email, WhatsApp, Phone, F2F	Weekly		
Writing Team			Email, WhatsApp, Phone, F2F	Weekly		

## Intra/Inter-Communication Plan for Team/Stakeholders 1

#### Leadership Considerations The leader of this must:

- Have strong communication skills
- Have integrity
- Be ethical
- Be strong team builder
- Have the ability to prioritize
- Have the ability to delegate
- Be a critical thinker
- Be a problem solver
- Be trustworthy and a trust builder
- Have excellent subject knowledge
- Be a good listener

			Risk Assessment,	Prioritization, and Ma Severity	nagement
		INSIGNIFICANT	MARGINAL	CRITICAL	CATASTROPHIC
		Effect not likely to have a major impact on the successful completion of the project.	Minimal effect on the project. Will not affect the successful completion of the project.	Serious; Will have a negative impact on the successful completion of the project.	maximum importance; WILL affect the project in a major way. WILL affect the successful completion of the project.
	LOW Hasn't been a problem and not likely to occur	LOW ( <b>1</b> )	MEDIUM ( <b>4</b> )	MEDIUM ( <b>6</b> )	HIGH ( <b>10</b> )
Probability	MEDIUM Hasn't happened in the past, but has a HIGH LIKELIHOOD of occurring	LOW ( <b>2</b> )	MEDIUM ( <b>5</b> )	HIGH ( <b>8</b> )	EXTREME ( <b>11</b> )
	HIGH Has been a problem in the past and will probably occur again	MEDIUM ( <b>3</b> )	HIGH ( <b>7</b> )	HIGH ( <b>9</b> )	EXTREME ( <b>12</b> )

Explanation of Risk Assessment Matrix Ranking				
LOW MEDIUM		LOW / MEDIUM risks mean that the project should move forward. It is OK to proceed with the process. Upon reaching the MEDIUM category, risk mitigation should be initiated.		
HIGH		HIGH ranking means that more planning should go into the project prior to moving into the design phase. This could take on the form of clarifying goals, developing positive relationships, forming obtainable learning objectives. (list more)		
EXTREME		At the EXTREME level, seek consultation with Risk Management prior to moving forward with the project.		

# Risk Assessment Table

List All Activities Your activity name	Associated Risk(s) Risk(s) associated with the activity	<b>Severity</b> Level of impact on the project	<b>Probability</b> The chances of that risk happening	<b>Risk Score</b> <i>Risk score, found</i> <i>by combining</i> <i>impact and</i> <i>probability on</i> <i>the risk matrix</i>	<b>Risk Management Method(s)</b> A list of methods you will use to minimize the chances of the risk happening and/or the resulting damages of the risk
Lack of budget	High	9	10	19	Seek outside funding or fund it privately
Non-application of national laws & politics	Medium	5	6	11	Lobby legislatures in Honduras
Inadequate Planning Time	Low	1	1	2	
Honduran government bureaucracy	Medium	5	7	12	Lobby legislatures in Honduras
Honduran political environment	Extreme	7	10	17	Lobby legislatures in Honduras

## **Quality Management**

Quality Assurance & Quality Control Management				
<ul> <li>QA &amp; QC Manager</li> <li>Plans project quality management</li> <li>Directs and manages department's activities</li> <li>Coordinates inter-disciplinary activities</li> <li>Reviews department's outputs</li> </ul>				
Proposes and implements proc Quality Control	Quality Assurance	Document Control		
<ul> <li>Review Panel</li> <li>Inspects materials for accuracy</li> <li>Verifies compliance with methodologies and learning standards</li> <li>Produces checklists, forms and records</li> <li>Develops project review</li> </ul>	<ul><li>Verifies compliance with quality criteria</li><li>Evaluates project records</li></ul>	<ul> <li>Project Manager</li> <li>Updates project records and registers</li> <li>Compiles the quality file</li> <li>Receives and register relevant documents from other departments etc.</li> <li>Distributes documents to</li> </ul>		

The undersigned acknowledge they have reviewed the Garifuna History Curriculum Project Quality Management Plan and agree with the approach it presents. Changes to this Project Quality Management Plan will be coordinated with and approved by the undersigned or their designated representatives. *[List the individuals whose signatures are desired.]* 

Print Name:	
Title:	
Role:	
Print Name:	
Title:	
Role:	
Print Name:	
Title:	
Role:	

## Scope and Constraint Management

Sc	ope and Constraint Management	
Planning the scope		
Gathering requirements		
Defining the scope		
Create WBS		
Validate Scope		
Scope Control		
Needs Assessment		
What is the Need?		
Concept		
What is the Concept?		
Design?		
Who will develop the design		

## **Conflict Management**

Participants		
1. Who are the participants in the c	conflict? what resolution is ex	pected to be achieved?
Conflict Participants	Name:	Name:
	Role:	Role:
Problem		
Preferred State		
Common Ground		
Resolution Options		
2. Think of and list possible option each option.	s to resolve the conflict and id	lentify a lasting consequence for
Options for Resolution:	Option:	Consequence:
Withdraw/Avoid Conflict		
Smooth/Accommodate Conflict		
Compromise/Reconcile Conflict		
Force/Direct Conflict Management		
Collaborate/Problem Solve Conflict		

# Best Options for Resolution 3. Prioritize each option how each will be implemented. Implementation Plan

Priority	Description	Team Member Responsible	Status/Follow-Up	Due Date
Options for R	esolution			
		ures. This is useful inpu	It for audit trails and hi	storical data.
Project Name	:			
Project Manag	ger:	1		
Name		Role	Signature	Date

## Closing

## **Post-Project Review**

Evaluate how successfully the project objectives have been met and how effective the project management practices were in keeping the project on track.

Project Manager's Overview: (A brief summary of project; objectives, achievement of success criteria, project objectives.

	Post Project Re	eview	
Owner	Name of Reviewer	Name of Reviewer	
Author			
Version #	Date	Summary of Changes	
Reviewed by:	This document has b	een reviewed by:	
Name:	Title:	Date:	

Post Review Meeting Times		
Meeting Date & Time		
Purpose		
Venue		
Invitees		
Attendees		
Apologies		

Project Objectives and Metrics			
Metric	Planned	Actual	
Time			
Costs			
Quality			
Risks			
Other			

# ASSIGMENT 6 – BRINGING IT ALL TOGETHER

	Project Delivery	
Review Items	Yes / No	Comments / Lesson Learned
Project enables a S.M.A.R.T		
decision?		
Project Governance was		
effective with regular meeting		
with the steering group?		
Project was well-structured,		
managed, and resourced?		
Project adhered to approved		
project framework?		
Project established effective		
communications with steering		
committee, client, internal and		
external stakeholders?		
Project change control was in		
place?		
Project scope and schedule		
changes have been approved		
by the steering committee?		
The project followed effective		
change management practices?		
Other		

Project Deliverables Review		
Review Items	Yes / No	Comments / Lesson Learned

## **Lessons Learned**

	Identify lessons learned.		
How well were the projects deliverables assessed, and how well were timescales and costs assessed?	Interviews with Stakeholders	Include Scope lessons	
What went wrong, why did these things go wrong, and how could these problems be avoided next time?	Review key project documents.	Time/Schedule lesson	
What went well, and needs to be learned from?	Consider Independent Reviewers for objective perspective.	Cost/Resources Lessons	

## Data Collection and Consideration

Торіс	Data Collection Methods
	GAP Analysis
How closely do project deliverables match the original objectives for the project?	
If there are gaps, how will these be closed?	
	Were Project goals achieved?
Do the training materials function as expected?	
What routine activities are needed to support the project's success?	
If there are problems here, how will these be addressed?	
Is it functioning well, and in a way that will adjust smoothly to future operating demands?	

Does the instructional material adequately train users?	
Are the necessary controls and systems	
in place, and are they working	
properly?	
How does the end result compare with	
the original project plan, in terms of	
quality, schedule and budget?	
	Stakeholder Evaluation
Were the end users' needs met?	
Is the project sponsor satisfied?	
What are the effects on the client or end user?	
If key individuals aren't satisfied, how	
should this be addressed?	
	Determine the project's costs and benefits.
What were the final costs?	
What will it cost to operate the solution?	
What will it cost to support the solution in the future?	
How do the costs compare with the benefits achieved?	
If the project hasn't delivered a	
sufficiently large return, how can this	
be improved?	
Further Development Needs	
Have all of the expected benefits been	
achieved? If not, what is needed to	
achieve them?	

Are there opportunities for further training and coaching that will maximize results?				
Could you make further changes, which would deliver even more value?				
Are there any other additional benefits that can be achieved?				
	Report findings and recommendations.			
What lessons have you learned that need to be carried forward to future projects?				
GAP Analysis				
If there are gaps, how will these be	Documentation Review			
closed?	Formative Assessment			
	Were project goals achieved			
List goals of projects here?	Surveys and interviews			
What type of ongoing support is needed?	Review panel will have an important role to play here			
If there is are problems here, how will these be addressed?				
Have we developed the instructional materials?				
How does the end result compare with				
the original project plan, in terms of				
quality, schedule, and budget?				
	Stakeholder Evaluation			
Were the end-user's needs met?	Clarity objectives for the review so that intentions are clear			
Is the client satisfied?				
What are the effects on the client or end user?				
If key individuals aren't satisfied, how should this be addressed?				

	Scoring Guide		
Conte	nt Completeness		
•	All required components are included in the template For each section, content provided is in-depth, and details, strategies, examples, etc. are provided in a thorough, thoughtful way to support future project completion Application of project management and instructional design knowledge, concepts, techniques, and ideas are apparent	10	
Feasib	pility and Effectiveness of Ideas		<u>!</u>
•	The ideas shared in the template are reasonable and appropriate for a future ID project The strategies suggested for the template represent an effective way to approach a project	10	
Organ	ization and Presentation of Ideas		<u>.</u>
8	Message design is clear and polished Proper grammar and spelling are used Organizational and flow techniques are used effectively Formatting is utilized to create a professional appearance	5	
Total		25	